

The Good Shepherd



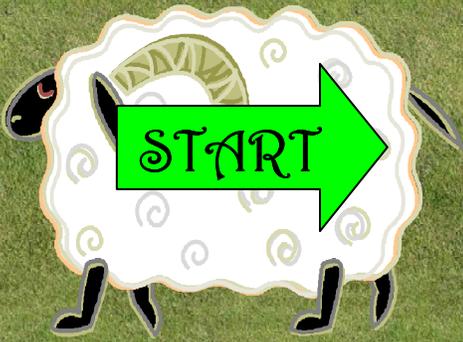
Directions: The objective of the game is to find the most lost sheep. Place the sheep cards face up on the game board on the big sheep. Set an egg timer for a specified time. Place your markers on "START". Roll the die and move that many spaces. If you land on a sheep that says "FOUND", take 1 sheep card from the pile. If you land on a sheep that says "LOST", return 1 sheep card to the pile. Players must collect as many lost sheep as they can as they move around the board. Note that the board is set up so you can move around it many times. The game is over when the egg timer goes off. Whoever has the most lost sheep, wins.

*All graphics/images/clipart etc. used on this game are not my own and are from various internet sources.

Directions- Print out Directions, cut it out, and glue on the front of a file folder.

Game Board- Print out Game Board, trim, and glue on the inside of the file folder. Make sure the directions are on the front of the file folder. Laminate or cover with clear contact paper to make it last.

Game Cards- Make several copies of the Game Cards on card stock. Cut out Game Cards. Laminate or cover with clear contact paper to make them last.



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